Chapter 2--Key Terms

1. multimedia (5 elements)

2. digital media

3. interactive digital media

4. CBT

5. e-zine

6. MIDI

7. video compression

8. What problem might you encounter if you want to post digital media to a web site?
9. educational software application

10. CAI

11. Examples of media authoring software

12. Virtual Reality

13. WBT

14. integrated learning system (ILS)

15. What methods are available to present digital media in the classroom?

16. Why might digital media and educational software applications be important in education?